## MULTIMEDIA <br> COMMUNICATION, MINOR

## Liberal Arts (Code 608-400)

Advisor: G. Vadhavkar (Communication and Journalism).
The ability to develop ideas and present them through a variety of media is indispensable in our communication-rich society. The interdisciplinary minor in Multimedia Communication prepares students to analyze audiences, frame arguments, express themselves clearly in the written and spoken word, understand basic principles of visual design, gather and edit audio and video, and use web-based software to publish their work. Students take courses from the domains of visual communication (Art, Communication \& Journalism), written communication (Communication \& Journalism, English) and computer programming (Computer Science). The minor is suitable for students who would benefit from the ability to communicate information from their disciplines to a variety of audiences.

Note: Courses counted in the core cannot be used to fulfill requirements in elective credit domains. Because the minor is designed to broaden students' knowledge and skills in multimedia communication no more than nine credits in the prefix of a student's major may be counted toward the minor.

| Code | Title | Credits |
| :---: | :---: | :---: |
| Twenty-four semester credits, including: |  |  |
| Required Core Courses |  |  |
| ART 312 | Design Across the Disciplines | 3 |
| CJ 184 | Multimedia Communication | 3 |
| CS 318 | Fundamentals of Web Page Design | 3 |
| Three credits from one of the following: |  | 3 |
| ENGL 220 | Introduction to Creative Writing |  |
| ENGL 307 | Editing and Publications Management |  |
| ENGL 312 | Science Writing |  |
| ENGL 313 | Technical Writing |  |
| ENGL 314 | Cultural Rhetorics |  |
| Elective Courses |  | 12 |
| No more than prefix. An Eng to fulfill an ele may not selec | its of electives may be taken in any one se counted in the core cannot be used uirement. Computer Science majors to meet any minor requirement. |  |


| ART 274 |  |
| :--- | :--- |
| ART 275 | Typography |
| ART 278 | 3-D Computer Modeling |
| ART 281 | Introduction to Photography as an Art <br>  <br> ART 374 |
| ART 375 | Graphic Design: Concepts and <br> ART 378 <br> or CS 322 |
| CJ 222 | Aser Experience and Web Design |
| CJ 241 | Animation Programming |
| CJ 284 | Audio and Video Production Process |
| CJ 373 | Introduction to Photography |


| CJ 380 | Visual Communication Design |
| :--- | :--- |
| CS 319 | Introduction to Web Programming |
| CS 320 | Web Database Design and <br> Implementation |
| ENGL 220 | Introduction to Creative Writing |
| ENGL 307 | Editing and Publications Management |
| ENGL 310 | Intermediate Poetry Writing |
| ENGL 311 | Intermediate Fiction/Nonfiction |
| ENGL 312 | Writing |
| ENGL 313 | Science Writing |
| ENGL 314 | Technical Writing |
| ENGL 315 | Cultural Rhetorics |
| ENGL 409 | Visual Rhetorics of Science, |

## Program Learning Outcomes

Students completing this program will be expected to meet the following learning outcomes:

- Communicate ideas through a variety of media.
- Demonstrate technical skills needed for communication in multiple media.
- Craft written messages adapted to audience and purpose, and appropriate for use in multimedia materials.
- Craft visual strategies adapted to audience and purpose, and appropriate for use in multimedia materials.
- Make programming choices that are adapted to audience and purpose.

